

## YEAR 4-COMPUTING

<b>Subject</b>	<b>Computing</b>
<b>Class/ Division</b>	<b>Year 4 (A-F)</b>
<b>Week</b>	<b>5 (19<sup>th</sup> April to 22<sup>nd</sup> April )</b>
<b>Work send to students via</b>	<b>Group email</b>
<b>Total number of lessons per week</b>	<b>1</b>
<b>Unit</b>	<b>Scratch</b>
<b>Lesson</b>	<u>Year 4 (A-F)</u> <b><u>Learning objective: If – Then – Else , Forever</u></b>  <b>Sub-objectives</b> <ul style="list-style-type: none"><li>• Introducing basic loop concepts</li><li>• Introducing simple loop – If – Then – Else</li><li>• Able to work with simple if-then- else loop in a project</li></ul>
<b>Resources</b>	<ul style="list-style-type: none"><li>• File Exploring(Page No 36)</li><li>• Scratch Software</li><li>• PowerPoint Presentation</li></ul>