YEAR 6 – ENGLISH LITERATURE

Subject	English Literature
Class/ Division	Year 6 A-F
Week	(25 th to 30th April)
Work send to students via	Google Classroom
Total number of lessons per week	3
Unit	Fiction: Salamander Dream
Learning Outcomes:	By the end of the week, students can:
Outcomes.	-Explore techniques used by writers to convey effects -Justify opinions about thoughts, feelings and actions of characters -Identify details of key events in the story -Make notes for questions based on important events and characters in the novel -Understand the development of the plot
Lesson 1	Learning objectives
	Listen and respond appropriately
	Discuss main details in the story
	Discuss techniques used by the writer in graphic novels
Task	Discuss in detail about the events from 63-73 in the novel.
Resources	Salamander Dream- Active Learn

Lesson 2	Learning objectives
	Explore key ideas in the novel
	Consider and evaluate different viewpoints
	Justify ideas referring to textual details
Task	 Discuss in detail about the events from 74-97 in the novel. Explore the ending of the novel.
Resource	Salamander Dream- Active Learn
Lesson 3	Learning objectives:
	 Make notes for important questions based on the parts read
	Explore characters and key events in detail
Task	Complete the PCM activity and a sequencing activity.
Resources	1. Salamander Dream- Active Learn
	2. Worksheet
	3. 'Telling stories' (F PCM 6.3.4)