

YEAR 3 – COMPUTING

Subject	Computing
Class/ Division	Year 3 A-E
Week	41 (06th June to 10th June)
Work send to students via	Google Classroom/Zoom
Total number of lessons per week	1
Lesson 1	Developing young minds with Scratch programming – via Zoom Learning objectives: To be able to <ul style="list-style-type: none">• Create a new sprite and backdrop from library in Scratch programming• Draw a new sprite and backdrop by exploring the paint option
Resources	<ul style="list-style-type: none">• Scratch Software• PowerPoint Presentation