

### YEAR 3 – COMPUTING

<b>Subject</b>	<b>Computing</b>
<b>Class/ Division</b>	<b>Year 3 A-E</b>
<b>Week</b>	<b>42 (13<sup>th</sup> June to 17<sup>th</sup> June)</b>
<b>Work send to students via</b>	<b>Google Classroom/Zoom</b>
<b>Total number of lessons per week</b>	<b>1</b>
<b>Lesson 1</b>	<b>Scratch scripts to enhance the coding abilities– via Zoom</b>  <b>Learning objectives:</b>  To be able to <ul style="list-style-type: none"><li>• Code a simple script in scratch programming using motion blocks</li><li>• Adding new sprite and backdrop in scratch</li></ul>
<b>Resources</b>	<ul style="list-style-type: none"><li>• Scratch Software</li><li>• Power point Presentation</li></ul>